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3D Range Sensors Capture, Transform and Modeling of Defects

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Abstract: New developed technique is enhanced to recover 3D BIM (Three Dimensions Building Information Models) objects from 3D range surveying data by IR (Infra Red) camera or Laser Scanner for object defects observation. Defects detection and its characteristics have long played major role for condition and risk assessment of buildings. Defects photography by 3D range sensors from an external exposure station, if done mathematically, is useful for interpreting the photos taken by the sensors mounted at anywhere and pointed towards any parts of the building. In this paper an approach was developed to transform and 3D modeling of the buildings defects using multiple types of data and sensors. The advantage of this technique is the flexibility it provides to handle complex defects where a single technique is insufficient. The proposed approach is validated through Jacques Cartier Bridge case study were implemented on the design and inspection data and modeling the building defects by simplification the method of information visualization. Standing on the method, the Defect Information Model (DIM) is in its real shape, which decreases the difficulty and saves the time of modeling the irregular shapes of the defects.

Keywords: 3D range, Camera, Laser Scanner, Defect, Transform, Model.

1. Introduction

The applicability of the dimensional and defect quality inspection system is currently limited only to building elements with a rectangular-shape and a uniform thickness, and further investigation is warranted to extend to other types of building elements and defects that have more complex geometries (e.g. some building, columns and bridge biers and supports).

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Engineering structures (such as bridges, buildings, roads, water pipe lines, etc.) are subjected to defects, deformations and failures due to natural factors such as natural freezing and thawing cycles, problematic soil, changes of ground water level, etc. Therefore, there are many severe consequences that could result from the failure of a large structure. In addition to jeopardizing public health and safety, environmental contamination and significant economic loss are also of major concern.

For these reasons, early detection of possible structural damage is critical. This stimulates the need for a reliable methodology for routine structural defect monitoring. Monitoring and analyzing deformations of these structures constitutes a special branch of Geodesy. There are several techniques for measuring the defects and deformations. These can be grouped mainly into two as geodetic and non-geodetic techniques [1, 2].

One objective of this research is advance the use of range sensors, such as (IR camera and Laser Scanner) to monitor for defects and errors of the building elements, in previous case studies, the researchers used laser scanners to scan building sites periodically and created "as-built" models of each site, and geometric discrepancies were detected as defects, So the main objectives of this paper are:

- 1- Enhancement the building defects inspection by simplification the method of information visualization and adding inspection observations to the BIM, with comparison between the "as-built" models from 3D range sensors and the "designed models" to detect the geometric discrepancies and defects.
- 2- Investigate the limits of detecting defects in building models and predict the possible extension and the development of these defects and their effects, based on 3D data of light reflective objects using (IR camera and Laser Scanner) with different accuracies.

Recently 3D Range Sensor (Laser Scanner and IR Camera) are important techniques for measuring the defects. Existing techniques of surveying by 3D Range Sensor used to monitor large structures such as bridges and buildings, while very accurate, are greatly hindered by their low point density, range and accepted resolution in case of IR camera, but with work in short time and low cost.

Surface crack defect identification and maximum crack width determination have long played important roles for condition and risk assessment of buildings [3, 4], [5, 6] mentioned that several instruments have been developed to either detect visible cracks defect or measure crack characteristics (e.g. length and width). Mechanical probes and electronic sensors are generally used. [7] presented the fundamental mathematics to determine the minimum crack defect width detectable with a terrestrial laser scanner in unit-based masonry. Orthogonal offset, interval scan angle, crack orientation, and crack depth are the main parameters.

While image-based methods can provide good accuracy, they require supplementary information that is not always readily available, such as camera lens, focal length, or the exact distance from the camera to the target surface. As an alternative, interest in terrestrial laser scanning has rapidly increased. However, to date, most research using laser scanners in structural assessment has focused on measuring structural deformation, estimating material loss, or finding surface defects [7].

Registration the geometry with the digital image has created a new technique of data presenting, which can be used in structural engineering to complete drawings for an as-built

structure or to test the actual dimensions of the as-built structure against its design. The dramatic decrease in the cost of computers coupled with the high increase of the Internet bandwidth is making the use of complex 3D digital models accessible to a much larger audience [8].

Limitations of 3D scanning include the time required to perform a single scan (when using high angular resolution) and the number of scan-positions necessary to acquire accurate information. Every pulse will produce a pixel or a point in a point cloud that represent a range image. The limitations of applying LADAR are the long time required to do each scan and the high cost associated with the equipment. The best results are obtained when many scans are taken from different locations to increase resolution and avoid physical obstructions that may lie between the scanner and the object [9].

In the following, it can be found short descriptions of the common defects types and some used techniques in its measurements.

Common Defects Types

Defects in Concrete Bridges

Common defects of concrete structures are numerated as different types of cracks, scaling, and collision damage, etc. **Fig.1**. Crack width can be measured by a crack comparator. [10] proposed image-based retrieval of crack properties in concrete components which uses image processing techniques to extract the properties of the superficial and visual cracks; however, their method involves only crack as target and it requires a clean component surface for crack detection.



Fig.1. Scaling defect on concrete structure deck

For example in Montreal, Turcot interchange and the Champlain Bridge are deformed by cracks; there are many possible reasons to form these defects, when moisture gets into concrete, natural freezing and thawing cycles can cause it to crack in **Fig. 2.** in *the case study*.



Fig.2. Crack in concrete in Turcot interchange [11].

Defects in Buildings

Common defects of building structures are shown in [12] and in the next **Figs. 3-a, b,** and **c** as different types of defects, spalling damages and cracks in load-bearing interior walls built of sandstones, cracks dimensions can be measured by the crack measuring tapes in the building [13].







Fig. 3-a. Spalling in horizontal block. 3-b. Cracks in brick format. 3-c. Attachment wood panel and Spalling in the wall

2- Producing Digital 4D defects Information Models (4DDIM)

Four dimensional defects information models of building objects are rapidly becoming more affordable in many fields such as defect inspection, time visualization, animation and identification. Photo realistic models of the defects are also needed for the defect digital archiving. These models are beneficial in case of loss or damage. In this paper, the *methodology* of producing 4D defects information models consists of several steps (*Fig.4*) which are:

1- Defect capturing, translation and points recovering, surface reconstruction, 3- Defect texture mapping,

2- Defect modeling and 4- Defect time visualization.

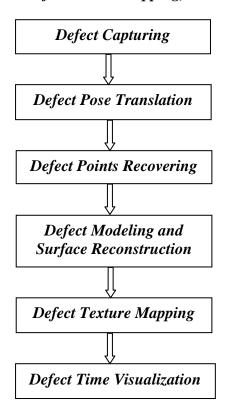


Fig.4.The methodology of Producing Digital 4D Defects Information Models (4DDIM)

Details of the full pipelines for digital 4D defects information models (4DDIM) generation and the pre-mentioned steps are given in the next sub sections.

2-1 Defect capturing, translation and points recovering

Two techniques can be commonly employed in order to recover concerning object defects. These two techniques are the *passive photograph based technique* and the *active range based technique*. The suitable technique is selected by considering the application type, the geometric accuracy, realism, and the cost.

2-1-1 Passive Photograph-based technique

In the passive photograph based technique; one can consider the following three main steps in order to recover a certain object defect:

1) Defects photographing, 2) Determining interior and exterior sensor orientations for the captured defect images, 3) Measuring defects feature points in the images and consequently computing space coordinates for the measured defects points.

The three steps will be described in the following sub sections.

2-1-1-1 Defects Photographing

In case of two images, is required to recover the defect by photogrammetry. The positions of the captured images have to be distributed around the concerning object defects horizontally and vertically in order to have clear rays intersection and consequently accurate space coordinates, refer to [14, 8].

2-1-1-2 Sensor orientations

After capturing the defect images, their parameters are defined by determining the *interior* and the *exterior* orientations.

Interior orientations

Interior orientations represent the position of the perspective center with respect to the image coordinate system $(x_p, y_p, \text{ and } f)$. **Lens distortion** forms are also a part of the elements of interior orientations. These values are normally determined by the means of camera calibration. The camera can be calibrated under control in the laboratory, or calibrated using the same project images (self-calibration) [15].

Exterior orientations

The position and orientations of the photograph of the defect in the object space are defined by its exterior orientations. The *position* of a photograph is defined by the object coordinates of the perspective center. While the photograph *angular orientations* are defined by the rotations around the three axes. Collinearity, Coplanarity, and *Direct linear transformation* method can be used in principle to determine the absolute exterior orientations of the camera employing a number of control points (natural/artificial) [16].

2-1-1-3 Computing space coordinates for the measured defect points (Defect Points recovering)

Corresponding image defects points can be measured after having oriented images with manual, semi-automatic, or automatic procedures. Then a forward intersection using Collinearity equations is applied to recover the space coordinates [8]. After measuring conjugate defects points in the images, the matched 2D coordinates are transformed to 3D object coordinates using the recovered interior and exterior orientations (forward intersection). *Defect modeling, texture mapping, and 4D visualization* can be then applied as will be described later in this methodology.

2-1-2 Active Range-based technique

Active range-based technique is based mainly on using the Laser or IR rays in measuring distances. The technology of laser scanning and IR capturing, are discussed in the following sub sections.

2-1-2-1 Laser scanning

Laser scanners measure the distance from the sensor to nearby surfaces with millimeter to centimeter accuracy at speeds of thousands to hundreds of thousands of point measurements per second as **Fig. 5**. So, the *space coordinates relative to the scanner pose* can be easily computed. Often, a digital camera is used to capture images of the environment, which can be later fused with the 3D data to aid in the modeling process [17].

The laser scanner measures also an *intensity* value for each point in the defect position. The intensity is defined as a measure of the electronic signal strength obtained by converting and amplifying the backscattered optical power [8].

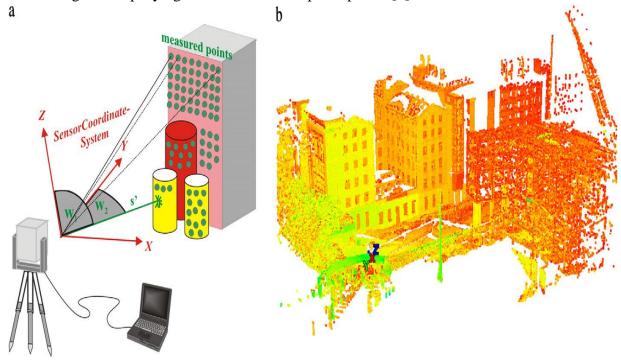


Fig.5 (a) the laser scanning process for measuring 3D points (from [18] reproduced with permission of R. Staiger). (b) An example of laser-scanned data of a building under construction [19].

2-1-2-2 Scanning methods

Laser scanners are active sensors which use mainly three methods of scanning. These methods are *the time of flight* (e.g. Leica and Trimble), *the phase difference* (e.g. Faro and Z+F), and *the triangulation*. In the **time of flight method**, the time required for the laser signal to travel from the source transmitter to the target and return back to the detector is measured accurately by a nanosecond stopwatch. By knowing the exact value of the light speed, the distance between the laser scanner and the target can be computed.

2-1-2-3 IR Range Camera

The IR Range Camera in **Fig. 6** has the distance measurement capability based on the Time of Flight (*TOF*) principle, like as stated before in case of the laser light for a description of this principle. Again in Time of Flight systems, the time taken for light to travel from an active illumination source to IR light reflective objects in the field of view and back to the sensor is measured. Given the speed of light c, the distance can be determined directly from this round trip time. The distance at each pixel is determined as a fraction of the one full cycle of the modulated signal, where the distance corresponding to one full cycle is given by:

$$D = c/2f \tag{1}$$

Where c is the speed of light and f is the modulation frequency. At a modulation frequency of $30 \, MHz$, this distance is $4.997 \, m$ at a speed of light $299792458 \, m/s$. Therefore, $30 \, MHz$ cameras are those with the $5 \, m$ range in the product specifications and $15 \, MHz$ cameras are those with the $10 \, m$ range.

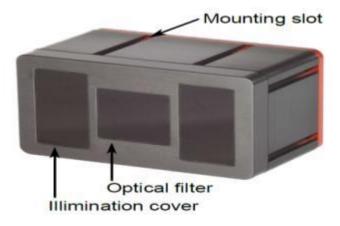


Fig. 6: The Front view of IR Range Camera SR4500 [20]

2-1-2-4 Distance estimation and 3D measurements

One burst of the modulated signal is sent out for each image and multiple phase shifts are integrated during this time. The lengths of the integration process can be adjusted by the user by means of a parameter called Integration Time (*IT*).

The real spherical distance in mm can be obtained by multiplying the 14-bit phase measure with the factor of $0.305 \, mm$ or $0.61 \, mm$ respectively. From this distance together with the intrinsic parameters of the camera x, y and z coordinates per pixel are computed. This is done inside the camera so that it delivers full 3D coordinate vectors for each of the 176 times 144 pixels [20].

2-1-2-5 Calibration Test

(a)

A *Calibration* approach is used to characterize the precision of the camera. For an object (Checkerboard) as shown in **Fig** (**7a**), at a given (known) distance = 3.375 m measured by measuring tape and digital distance measurer shown in **Fig.** (**7b**), (**7c**), repeating the distance measurement with the camera will result in a distribution of measured values of 3.385, 3.395, 3.377, 3.405... centered on a mean value.

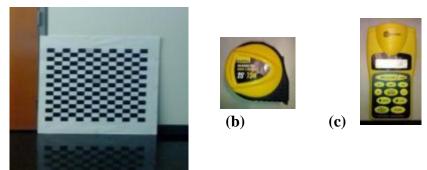


Fig.7. (a) Checkerboard for the test, (b) measuring tape, (c) digital distance measurer

In **Fig.8**, 3D view of the checkerboard is seen behind the display cross center, and the measured distance = 337.7 cm, appears in the left upper corner of the main screen, and the checkerboard is seen also in the intensity image in the left middle window, and XYZ Cartesian coordinates data output as ASC file are shown in **Fig. 9**.

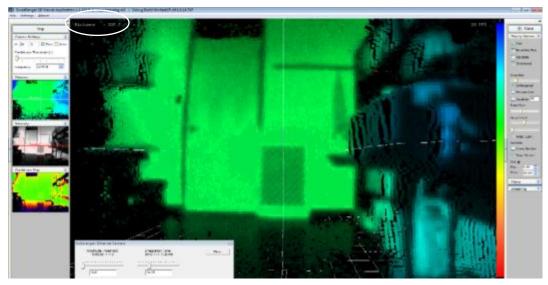


Fig.8. 3D view of the checkerboard is seen behind the display cross center, and the measured distance

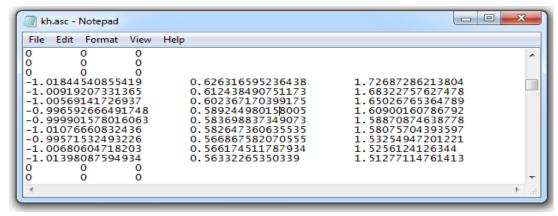


Fig.9. XYZ Cartesian coordinates data output as ASC file

2-1-2-6 XYZ Cartesian coordinates of the camera

The software driver of the IR Range Camera provides a coordinate transform function. This transformation includes a correction which compensate for the radial distortion of the optics. The coordinate system used here is "Right-Handed", with z-coordinate increasing along the optical axis away from the camera, y-coordinate increasing vertically upwards and x-coordinate increasing horizontally to the left, all from the point of view of the camera (or someone standing behind it), as shown in Fig.(10) the camera's output coordinate system. The origin of the coordinate system (0, 0, 0) is at the intersection of the optical axis with the front face of the camera.

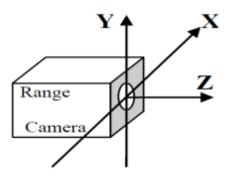


Fig.10. The camera's output coordinate system

2-2 Defect capturing and translation in range based technique

The coordinates of the defect pose at point P_I with respect to object plane will be transformed into a new coordinate system with respect to station L of the 3D range sensor (IR camera or laser scanner). Fig. 11 shows the geometry of the photograph of the object defect plane, the sensor station L is at distance h from the defect plane (0.8 - 9 m in case of IR camera), the principal axis LP_o is perpendicular to the plane and intersecting its surface at point P_o "principal point" In the following, General formulas for the photos have been established which will be used to recover the coordinates for different defect points as P_I on the object plane, and inverse formulas of coordinates transformation are included in the following subsections.

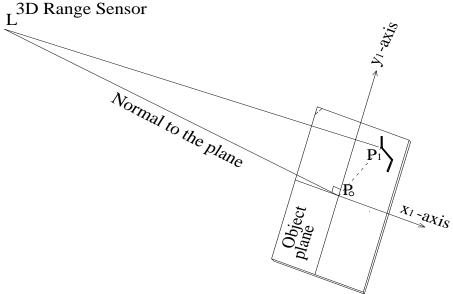


Fig. 11. Detection and Capture of the object defect P₁

2-2-1 The coordinates onto the defect plane

In the object defect plane, let the assumed system of Cartesian coordinates (x_I, y_I) be such that the y_I -axis increasing vertically upwards through P_o , while the x_I -axis is perpendicular to the y_I -axis, increasing horizontally to the right [21]. **Fig.12** shows the system of rectangular coordinates of the object defect plane.

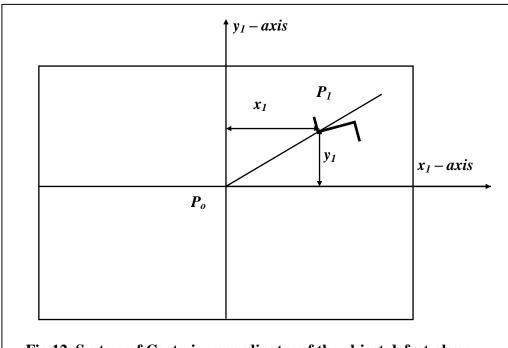


Fig.12. System of Cartesian coordinates of the object defect plane.

2-2-2 Rotation of the coordinate axes of the defect plane

In the object defect plane is considered that the y_I -axis is due upwards, this is not always the general case, so the coordinate axes (x_I, y_I) of the object defect plane will be rotated to the axes (x_2, y_2) , the y_2 -axis makes clockwise angle γ with the y_I -axis, the new coordinates x_2 and y_2 of P_I are:

$$(2) x_2 = x_1 \cos \gamma - y_1 \sin \gamma$$

$$(3) y_2 = x_1 \sin \gamma + y_1 \cos \gamma$$

2-2-3 Capture and translation onto the virtual tilted plane as the general case

Let P_I be photographed through L onto a virtual tilted plane through x_2 -axis. As shown in **Fig. 13.** The tilted plane makes an angle t with the defect plane. The coordinates (x3, y3) of the point P2 in the virtual tilted plane, with the origin of axes at Po are to be found. Let the x3-axis lie at the intersection of the two planes (the defect plane and the virtual tilted plane) (i.e. x3 = x2), then the y3-axis lies in the principal plane LPoy2. The rectangular coordinates (x3, y3) of P2 on the virtual tilted plane depend on the coordinates (x2, y2). From the triangle $P_1P_2P_o$, we get:

Defect plane

$$y_{3} = h y_{2} / (h \cos t + y_{2} \sin t)$$

$$x_{3} = h \cos t x_{2} / (h \cos t + y_{2} \sin t)$$

$$y_{3} = h \cos t x_{2} / (h \cos t + y_{2} \sin t)$$

$$y_{4} = h \cos t x_{2} / (h \cos t + y_{2} \sin t)$$

$$y_{5} = h \sin t$$

$$y_{7} = h \cos t$$

2-2-4 Translation and rotation of the axes onto the virtual tilted plane

Fig 1 . The photography system in the general case

On the inclined photographs, P_o can't be precisely located, while center V_I along the optical axis can be located if the picture has been adjusted for this aim [22, 23]. So the need arises to translate the origin of the axes from P_o to V_I along the ordinate axis $P_o y_3$, as shown in **Fig. 13**.

Consequently, all ordinates from equation (4) become shorter by distance ($P_oV_I = h \sin t$), while the abscissas remain unchanged. The point P_2 has now the translated coordinates x_4 & y_4 as follows:

$$x_4 = x_3 \tag{6}$$

$$y_4 = y_3 - h \sin t \tag{7}$$

If the x_4 , y_4 coordinates are rotated by an angle θ around V_I in the virtual tilted plane as a general case, and if the x and y are the new axes, as shown in **Fig. 13**, then the rectangular coordinates of P_2 related to this system, become:

$$x = x_4 \cos \theta - y_4 \sin \theta \tag{8}$$

$$y = x_4 \sin \theta + y_4 \cos \theta \tag{9}$$

2-2-5 The Final defect coordinates on the range sensor image

In the *range sensor image* taken from the exposure station L, the y-axis of the sensor is taken through L parallel to the y-axis in the virtual tilted plane, and the x-axis of the sensor is perpendicular to y-axis and parallel to the x-axis in the virtual tilted plane, and the z-axis increasing along the optical axis away from the sensor, as shown in **Fig. 13**, the defect coordinates $(x, y, and z)_{defect}$ on the sensor image are determined as follows:

$$x_{defect} = x$$
 (10)

$$y_{defect} = y$$
 (11)

$$z_{defect} = distance \ along \ z\mbox{-}axis \ from \ L \ to \ the \ tilted \ plan$$
 (12)

2-2-6 The Inverse equations of the defect

To calculate the coordinates (x_I, y_I) of the defect plane in terms of the coordinates (x, y) defect on the sensor image, substituting from equations (2) through (11), we obtain:

$$x_{1} = h \frac{D_{1} y + D_{2} x + D_{3}}{h \cos^{2} t + (x \sin \theta - y \cos \theta) \sin t}$$

$$\tag{13}$$

$$y_{1} = h \frac{D_{4} y + D_{5} x + D_{3}}{h \cos^{2} t + (x \sin \theta - y \cos \theta) \sin t}$$
(14)

Where,

 $D_1 = \sin \gamma \cos t \cos \theta + \cos \gamma \sin \theta$

 $D_2 = \cos \gamma \cos \theta - \sin \gamma \cos t \sin \theta$

 $D_3 = h \sin \gamma \cos t \sin t$

 $D_4 = \cos \gamma \cos t \cos \theta - \sin \gamma \sin \theta$

 $D_5 = -(\cos \gamma \cos t \sin \theta + \sin \gamma \cos \theta)$

 $D_6 = h \cos \gamma \cos t \sin t$

2-3 Object defect Recovery using range sensors

IR capturing and laser scanning are the two techniques for objects defects recovery. Each technique has its own points of strength and weakness. According to the application, surveying by laser scanning used to monitor large structures such as bridges and buildings are very accurate.

2-4 Defect modeling and Surface reconstruction

This steps focus on modeling 3D images **Fig. 14** collected using *LiDAR* equipment. The results of test scans performed in the laboratory, as well as the application of the method on a building defect are presented to demonstrate the use and benefits of the proposed methodology. The proposed method is adding the 4D model of the building defects from inspection observations as information objects to the BIM.

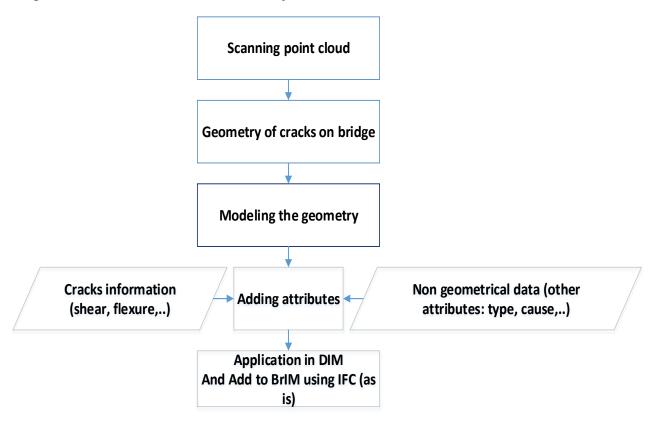


Fig.14. The method of modeling the defect (cracks) using Combination of BIM and 3D range sensors to create Defect Information Model (DIM) in the first case study.

Wire frame

For applications, like building defects reconstruction, the range based method is used to measure manually the defect critical points. These points are then connected together to create what is called the *wire frame*. For other applications (e.g. statues or complex objects) dense point clouds are required. *Mesh generation* from a point cloud is coming in two steps. *The first* is the meshing which requires certain techniques in order to automatically connect the points. *The second* is the manual editing made by a human operator to avoid errors caused by large gabs and/or noise [8].

2-5 Defect texture mapping

Wire frames and mesh models are the geometric representation for objects. The realism is added for those objects with the help of texture mapping technique using high resolution images. The geometry and the texture are then visualized in the virtual reality. Different techniques and methods have been developed to achieve more realistic texture mapping for 3D models [24, 25, 26, and 8].

In 3D Modeling, data is delivered in a variety of forms and formats; several 3D geometries are available including, *polygon-mesh* in **Fig.15a**, *contours*, and *solid model* in



Fig. 15a: 3D polygon-mesh

Fig. 15b: Solid model

Fig.15b. Commercial 3D modeling tools allow for both 3D surface/solid model creation and standard parts/steel profiles definition by using the best-fit techniques [27].

2-6 Defect time visualization

The time visualization process is concerned with presenting and handling 4D defects models (geometry and texture) on the computer screen using certain visualization engines (for instance interactive VRML engine). Computer game engines are also used to visualize 3D building models [28, 29]. The next mentioned techniques (*Navigation*, *Picking Behaviors and LODs*) are common techniques in computer graphics, applying these techniques in the proposed method.

Graphical Navigation Mode

The graphical navigation is achieved by interacting with the 4D model. Three navigation behaviors are investigated for the framework: drive, fly, and orbit behaviors. These behaviors use the pointing device (e.g., digital stylus or mouse) to control the view platform motion.

Picking Behavior

Interaction with the 4D model is mainly facilitated by picking the elements of the model. Picking is the process of selecting shapes in the 3D virtual world using the 2D coordinates of the picking device. In order to interactively retrieve or update information related to the picked element, it is important to know *the location and the orientation* of that element in the 3D environment of the virtual model.

LODs

The basic idea of *LODs* (*Level of Details*) is to use simpler versions of an object to meet different precision needs and improve the image rendering performance. *LODs* can be used in parallel with respect to different objects in the same system, such as the bridge element and the defects on the element. Each *LODs* group uses different referential center point and distance range and operates only on objects related to that group [30].

2-7 The System Development

To show the viability of the proposed methodology, a system is developed and discussed in this section. This system is planned to carry out the research requirements using the techniques discussed in previous sections to realize the following *Case study* purposes.

3- The Case study

[31] revealed the fact that 40% of in-service bridges in Canada are aged 50 or more. The importance of process improvement in *Operation and Maintenance (O&M)* becomes of a significant importance [32, 33]

Jacques Cartier Bridge is chosen as the subject of the case study. Jacques Cartier Bridge is a five-lane bridge with about 2.7 km in length, spanning the St. Lawrence River between the cities of Montreal and Longueuil [34]. The old reinforced concrete bridge deck had suffered seriously from the increase of the number and load of trucks and the de-icing salts used extensively since the 1960s. Consequently, the deck was replaced in 2001 and 2002. The new deck is constructed of precast, prestressed and post-tensioned panels made of high performance concrete which were prefabricated in a temporary plant installed near the south end of the bridge.

The bridge data were acquired from the bridge management authority (*The Jacques Cartier and Champlain Bridges Incorporated*) [34, 35]. The data include *AutoCAD* drawings, deck rehabilitation schedules and inspection and maintenance records. **Fig. 16** shows part of the inspection data of a floor-beam including metal loss and perforation. **Fig. 17** shows the main span painting history of the bridge until *2000*. Further details about the system can be found elsewhere [36, 37].

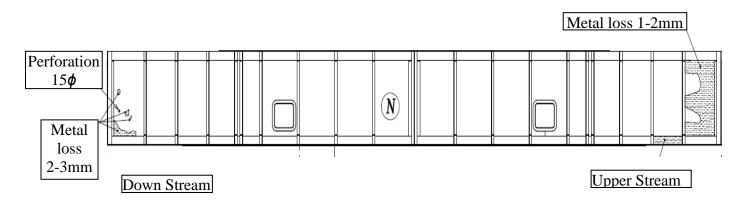


Fig.16 Example of floor-beam inspection information

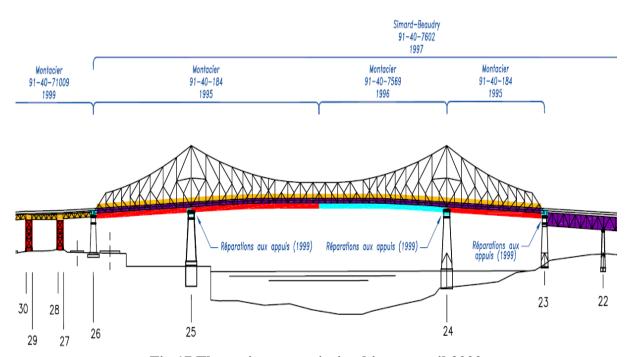


Fig.17 The main span painting history until 2000

One objective in this *Case study* is use of advanced *range sensors* such as (**IR** *camera* and *Laser Scanner*) to monitor defects and errors of the construction of a facility, in previous case studies, the researchers used laser scanners to scan construction sites periodically and created "as-built" models of each site in **Fig. 18**, these as-built models were then compared to the facility's "designed" model and geometric discrepancies were detected and flagged as potential defects.

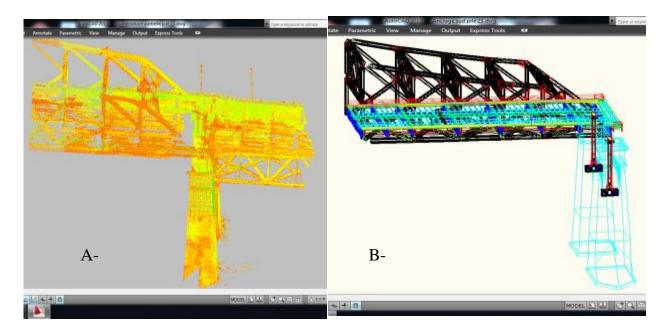


Fig.18. A- 3D Point cloud of pile 23 of the Jacques Cartier Bridge, B- CAD model of the pile 23

This research have been planned to symbolize the visual observation data in figure of digital forms (*e.g.*, *images and digital shapes*) to the 3D model of the bridge. [36] proposed a location-based computing system to facilitate the data collection activities of the bridge

inspection by registering defects on the 3D model of the bridge. [38] added of a predefined defect model from Inspection observations to the *BrIM* (*Bridge Information Model*) by direct interaction of the inspector with the model at the inspection site. However, their defect models aren't in its real shape.

This study proposes enhancement the building defects inspection by simplification the method of information visualization and adding 3D LIDAR (Laser or Range camera) structural defects observations to the BrIM. Standing on the method, the Defect Information Model (DIM) is in its real shape, which decreases the difficulty and saves the time of modeling the irregular shapes of the defects.

The proposed method with some results for capturing and modeling structural defects using *BIM*, *DIM* and *LIDAR* are listed in the next steps.

The steps in this proposed methodology are:

1- The 3D bridge model as-built from the sensors (*IR camera or Scanner*) and the 3D bridge model as-designed from the *CAD* are opened on the observer's handheld device, and compared between them to detect the geometric discrepancies and defects limits, as **Fig.19** shows the 3D designed model in *CAD* software in the right and 3D Laser model in *RiSCAN* modeling software in the left.

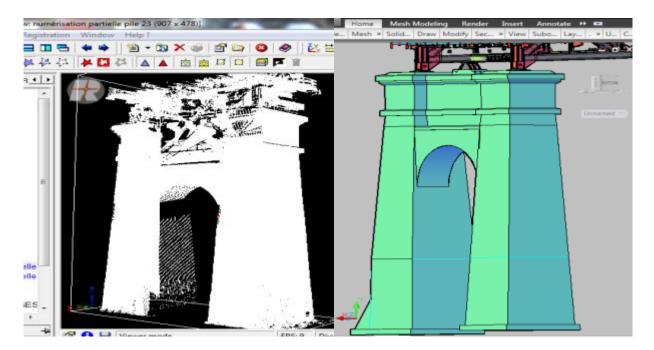


Fig.19. The 3D designed model in *CAD* software in the right, and 3D Laser model in *RiSCAN* modeling software in the left.

2- List data of the inspection reports are reviewed to evaluate it, as Fig.20.

Alberta Transportation

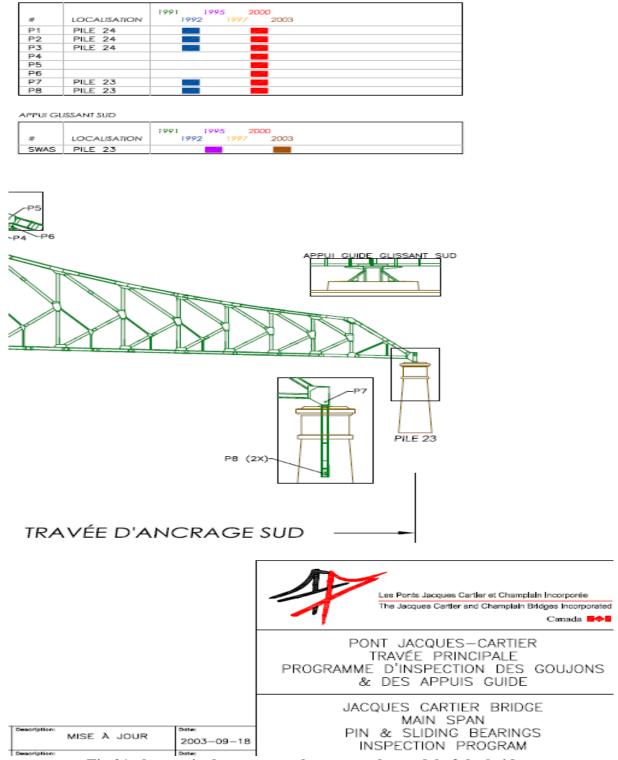
Bridge Inspection & Maintenance System (Web 2005)

75945 -1 Bridge

						E	Bridge	Inspe	ction						
Bridge File Num						For	Form Type			PSR					
Year Built/Year 1966/1966 Supstr									Lot No.			2			
Bridge or Town Name INNISFAIL									Inspector Name			Owen Salava			
Located Over	7.931;2:22 R1 27.920					Inspector Class			BR CLS A						
Located On 590:02 C							-	Assistant Name Assistant Class							
Water Body Cl./Year								Inspection Date			13-Mar-2013				
Navigabil. Cl./Ye						Data Entry By			Marcia Chavez						
•			22 TWP 35 RGE 28 W4M					Data Entry Date			26-Mar-2013				
Longitude, Latitude -113:55:			53, 52:01:35					Reviewer Name			John O'Brien				
Road Authority Alberta			ransportation (AIT)					Reviewer Name			16-Mar-2013				
Contract Main. Area CMA1								Dept. Reviewer Name							
Clear Roadway/Skew 12.2			/ -10 deg. (LHF)					Dept. Review Date			28-Mar-2013				
AADT/Year 3,370 / 2			011 (A)	J11 (A)				<u> </u>	Follow-Up By			Lo mai Lo i	_		
Road Classification RAU-213.4-				I-120					T GION-OP By						
Detour Length ((m)	5													
17			38 DER				32 52 RDER						> On Critical M		
Design Loading: HS			0								> Primary Spa			Span	
						Po	sting	Infor	nation						
Required Vert. Clearance Posting (m) UNDER: 2 L1						3m	, 2 R1	5.3m							
Posted Vertical (nce (Y/N)		Yes												
Posted: Lane	NB	On B	ridge (m)	5.3	In Advan	œ	(Y/N)	Yes	Lane	SB	C	n Bridge (m)	5.2	In Advance	e (Y/N) Y
Remarks						_									
Required Load Posting (t)				Single					Semi			Truck Train			
Posted Loading (t)			Single						Semi				Truck Train		
Posted:	Lane	EB		At Junction (Y/N))_	No		In Advance (Y/N)		No	At Bridge (Y/N)		No	
Posted:	Lane	WB		At Junction (Y/N)			No		In Advance (Y/		Y/N)	No	At Bridge (Y/N)		No
Remarks	Not re	quired.													
Hazard Marker At Bridge (Y/N) No															
Remarks															
Other Sign Type	s														
						Ut	ilities	Loca	ted at)						
Utility Attachmer															
Telephone At West.								Ga	Gas						

Fig.20. List data of the inspection reports

3- The inspected parts of the bridge model are known on the inspection diagram which assists the observer to find the components Fig.21.



ANCRAGE AVAL SUD

Fig.21. the particular parts are known on the model of the bridge

4- The defect characteristics are measured and compared with the codebook specifications (ex. the loss in surface mortar of the scaling defect defines its severity) Fig.22.

Defect Type	Description ₂	Orientation	Severity	Potential Location	Locationin Cast-in-place Slabs	Location in Tee beams and Concrete girder bridges	Location in Concrete Rigid Frames	Box girder bridges
Cracking ,flexure	Cracks which are caused by tensile forces	Transverse	REINFORCED CONCRETE(RC) PRESTRESSED CONCRETE(PC) HAIRLINE: RC< 1.6mm, PC< 0.1mm NARROW: RC< 1.6 to 3.2mm, PC< 0.1 to 0.23mm MEDIUM: RC< 3.2 to 4.8mm, PC< 0.25 to 0.76mm WIDE: RC≥4.8mm, PC≥ 0.76mm	Tension Zones	Midspan along the bottom of the slab, on top of the slab over the piers for continuous spans	Midspan along the bottom of the slab, on top of the slab over the piers for continuous spans, Diaphragms	bottom of the frame beam at mid- span, the base of each frame leg (usually buried), and the inside faces of the frame legs at mid- height of single span slab frames	The duct cracks are normally locatedon both sides of the longitudinal or neutral axis, top flange at pier locations and on the bottom flange at midspan regions, Anchor blocks (termination of the posttensioning tendons)
Cracking, shear	Cracks which are caused by diagonal tensile forces	Diagonal		Shear Zones, typically web of a member near the supports	Bearing Areas, Shear Zones (transverse cracks underside near supports, diagonal cracks on the sides of the slab)	Bearing Areas, Shear Zones (transverse cracks underside near supports, diagonal cracks on the sides of the slab), Diaphragms	Bearing Areas,Shear Zones(near the supports where the frame beams or slab meet the frame legs or abutments)	Bearing Areas, girder ends and sections close to piers, Deviation Blocks, Internal Diaphragms
Cracking, temperature	Cracks which are caused by the thermal expansion and contraction of the concrete	Transverse and longitudinal		Concrete Deck and all concrete components which has been prevented from contacting	Near supports when a bearing problem is detected			
Cracking, shrinkage	Cracks which are caused by shrinkage of concrete caused by the curing process in plastic shrinkage	All directions, short and irregular shapes		All concrete components after curing process				
Cracking, mass concrete	Cracks which are caused by thermal gradients in massive sections	All directions	Typically do not significantly affect thestructural strength	Massive sections e.g. Concrete Deck and large girders				
Scaling	Gradual and continuing loss of surface mortar and aggregate		Light- loss of surface mortar up to 6 mm (½ inch) deep, with surface exposure of coarse aggregates Medium scale-loss of surface mortar from 6 to 13 mm (½ inch) deep, with mortar loss between the coarse aggregates	Concrete Deck, harsh environments which cause chemical breakdown of the cement bond	Concrete Deck, Areas exposed to traffic, Areas near bearings	Concrete Deck, Areas exposed to traffic, Areas near bearings	Concrete Deck, Areas exposed to traffic, Areas near bearings	Concrete Deck, Areas exposed to traffic Areas near bearings

Fig.22. Sample of concrete bridge defects (Adapted from [39, 40])

5- The bridge defect is detected and determined its properties in the modeling software program, as **Fig.23** the scaling defect is defined and modeled in *RiSCAN* software.

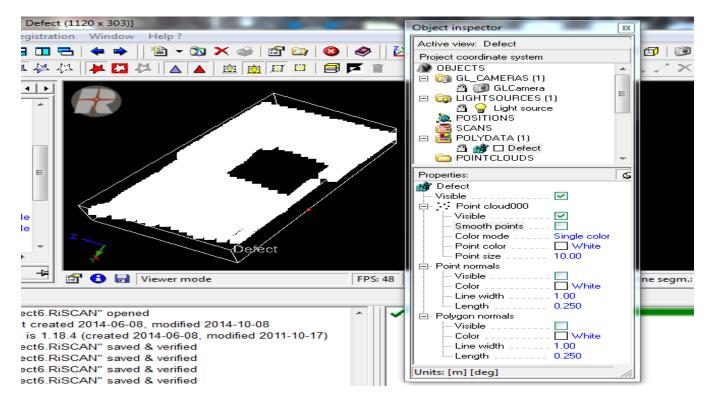


Fig.23. The Bridge scaling defect is modeled in the software

- 6- The modeled defect is modified to similar its characteristics with the real defect. The defect type determines its characteristics (ex., the characteristics of the scaling defect are the shape, area, depth, orientation, etc.).
- 7- The modeled defect is registered on its actual pose and orientation in the 3D model of the bridge, as **Fig.24**, The scaling defect is aligned in its place on the bridge.

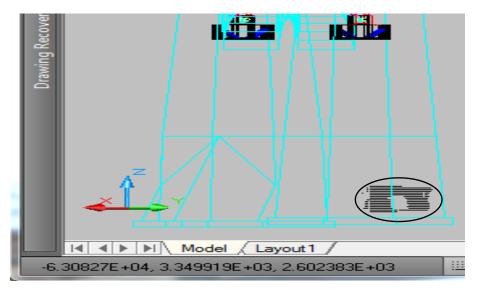


Fig.24. The modeled defect is registered on the 3D model of the bridge.

8- The inspection codebook characteristics of the defect are stored in the storage area of the *BrIM*.

4- Conclusion

In this paper, the method of generating defects information models is enhanced to recover *BIM* objects from 3D range surveying data by *IR* (*Infra Red*) cameras or Laser Scanners sensors for object defects inspections. The photograph of the object defect have limited distances (are 0.8 - 9 m in case of IR cameras) between the sensor station and the defect plane, but with more flexible distances in case of laser scanners sensors.

Mathematical model of photography of the object defect pose and transformations that through virtual tilted plane as the general case to the range sensor image were deduced. This resembles the actual photographs taken by the sensors mounted at anywhere and pointed towards any parts of the building. The resulting formulas for defect coordinates transformations x, y and z were deduced. Inverse formulas of the defect are established which are used to find the coordinates of the defect plane in terms of the defect image coordinates.

This study proposes enhancement the building defects inspection by simplification the method of information visualization and adding 3D LIDAR (Laser or Range camera) structural defects observations to the BrIM (Bridge Information Model). Standing on the method, the Defect Information Model (DIM) is in its real shape, which decreases the difficulty and saves the time of modeling the irregular shapes of the defects.

To show the feasibility of the proposed methodology, a system is developed to carry out the research requirements using the technique discussed in previous section to realize the *case study* purposes. The advantage of this technique is the flexibility it provides to handle complex defects. The proposed approach is validated through the *case study* on the inspection data and modeling the defects in the *Jacques Cartier Bridge in Canada*.

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