Military Technical College Kobry Elkobbah, Cairo, Egypt May 25-27,2010



5th International Conference on Mathematics and Engineering Physics (ICMEP-5)

EM-22

Optimization of End- Milling Operation Using Response Surface Methodology in Combination with Simulated Annealing

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Abstract:

In this paper we describe a methodology that includes the complementary use of response surface methodology (RSM) and simulated annealing algorithms(SAA). In this methodology we use response surface methodology (RSM) through 12 experiments for 3 input (depth of cut- cutting speed and feed rate) with 3 levels for each to develop an approximating model for end-milling process. This approximating model is based on observed data from the process. Then we use simulated annealing algorithms to solve this model within the range of the factors (depth of cut- cutting speed and feed rate) to predict the optimal value of surface roughness and cutting condition.

Keywords: response surface methodology – simulated annealing – surface roughness

1. Introduction:

The production of mechanical part is tight to tolerance and with optimal productivity is one of the main challenges of modern production technique.

Machining is very common operation to obtainable finished part of complex shapes with high precision. The tuning of the optimal solution must be as effective as possible. The optimization by means of simulation is an important improvement. It allows getting the optimal cutting condition for a given operation without interrupting the production process. (7) To perform experimented test many aspects of the machining process can be studied by simulation. One of the most developed domains is the prediction of cutting condition or prediction of surface roughness of work pieces to optimize the process.

The main objective in this work is how to predict surface roughness by using new technique RSM in combination with Simulated Annealing.

RSM may not be accurate enough in modeling highly nonlinear behaviors as this process and also the improvements to the accuracy of the RSM are limited.(3) There for it is important to investigate other approximation techniques such as simulated annealing and study how they could be used to complement the RSM.(7)

2- Response Surface Methodology (RSM)

2-1: linear regression models:

The practical application of RSM is necessary to develop an approximating model for the response surface the underlying true response surface is typically droved by some unknown physical mechanism. The approximating model is based on observed data from the process system and is an empirical model.

Multiple regressions is a collection of statistical techniques useful for building the types of empirical model required in RSM

Now we wish to develop on empirical model relating to the surface roughness:

- 1- Depth of cut
- **2** Cutting speed
- 3- Feed rate

A second – order response surface model (3) that might describe this relationship is:-

$$Y = B_0 + B_1 X_1 + B_2 X_2 + \dots + B_{11} Y_1^2 + B_{22} X_2^2 + \dots + B_{12} X_1 X_2 + B_{13} X_1 X_3 + B_{23} X_{23} + \dots$$
(1)

2-2 Estimation of the parameters : -

Suppose data for multiple linear regressions as:-

Y	X_1	X_2 X_k
Y ₁	X ₁₁	X ₁₂ X _{1k}
Y ₂	X ₂₁	X ₂₂ X _{2k}
Y _n	X _{n1}	X _{n2} X _{nk}
Table (1)(Data repression model)		

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We assume the error term (ϵ) in the model has.

 $E(\varepsilon) = o$ and $Var(\varepsilon) = 62$ and that the (ε i) are un correlated random variables.

Then

$$\begin{array}{ccc} & & & k \\ & & Yi=B_0 + & \sum_{j=1}^{k} X_{ij} +_i & eqn \\ & & , i=1,2,\ldots,n & j=1 \end{array}$$
 (2)

The method of least squares chooses the B s so that the sum of squares of the errors (ϵ i) is minimized.

$$\sum_{i=1}^{n} \sum_{i=1}^{2} \sum_{j=1}^{n} \sum_{i=1}^{2} \sum_{j=1}^{n} \sum_{i=1}^{n} \sum_{j=1}^{n} \sum_{j=1}^{n} \sum_{j=1}^{n} \sum_{i=1}^{n} \sum_{j=1}^{n} \sum_{j$$

1

$$L = \sum_{i=1}^{n} (yi-bo- \sum_{j=1}^{k} jXij)$$
(4)

(3)

$$\underbrace{\frac{\partial \mathbf{I}}{\partial \mathbf{B}_{0}}}_{\mathbf{b}_{0}} = -2 \underbrace{\sum_{i=1}^{n} y_{i} - b_{o}}_{i=1} \underbrace{b_{\Sigma}^{k} X_{ij}}_{j=1} = 0$$
(5)

And

$$\underbrace{\partial I}_{Bj} = 2 \underbrace{f}_{i=1}^{n} y_{i} - b_{o} \underbrace{b}_{\Sigma}^{k} X_{ij} X_{ij} = 0$$
(6)

$$\underbrace{bo, \dots, bk.}_{bk} = 1$$

Then

$$\sum_{i=1}^{n} y_{i=n} b_{0+} b_{1} \qquad \sum_{i=1}^{n} \sum_{i=1}^{n+\dots+n+} b_{k} \qquad x_{i} \sum_{i=1}^{n} (7)$$

$$\sum_{i=1}^{n} y_{i} x_{ik} = b_{o} \sum_{i=1}^{n} b_{i} 1 \sum_{i=1}^{n} \sum_{i=1}^{n} b_{i} x_{i}^{2} + \dots + b_{k} x_{i}^{1} \sum_{i=1}^{n} b_{i} x_{i}^{2} + \dots + b_{k} x_{i}^{1} \sum_{i=1}^{n} b_{i} x_{i}^{2} + \dots + b_{k} x_{i}^{2} + \dots$$

$$\sum_{i=1}^{n} y_{i} x_{ik} = b_{0} \qquad \sum_{i=1}^{n} x_{ik} + b_{1} \qquad \sum_{i=1}^{n} x_{i}^{1} + \dots + b_{k} \qquad x^{2} \sum_{i=1}^{n} (9)$$

Then we expressed the equations in the matrix notation:-

$$Y = XB + \Box$$
 (10)

Where:-

$$Y = \begin{bmatrix} Y_{1} \\ . \\ . \\ . \\ Y_{n} \end{bmatrix} X = \begin{bmatrix} I & x_{11} \dots x_{1k} \\ I & x_{21} \dots x_{2k} \\ . & , & B = \\ . \\ I & x_{n1} \dots x_{nk} \end{bmatrix} \begin{bmatrix} B_{0} \\ B_{1} \\ . \\ B_{k} \end{bmatrix}$$

And
$$\Box = \begin{bmatrix} \mathbf{\epsilon}_{1} \\ \vdots \\ \vdots \\ \mathbf{\epsilon}_{n} \end{bmatrix}$$

From equation (3)
$$L = \sum_{i=1}^{n} \mathbf{\epsilon}_{1}^{2}$$

Then $L = \Box^{\setminus} \Box$ (11)

$$\mathbf{L} = (\mathbf{y} - \mathbf{x}\mathbf{B})^{\mathsf{I}} (\mathbf{y} - \mathbf{x}\mathbf{B})$$
(12)

$$\mathbf{L} = \mathbf{y}^{\mathsf{I}} \mathbf{y} - \mathbf{B}^{\mathsf{I}} \mathbf{X}^{\mathsf{I}} \mathbf{Y} - \mathbf{y}^{\mathsf{I}} \mathbf{X} \mathbf{B} + \mathbf{B}^{\mathsf{I}} \mathbf{X}^{\mathsf{I}} \mathbf{X}^{\mathsf{I}} \mathbf{B}$$
(13)

$$\mathbf{L} = \mathbf{y}^{\mathsf{Y}} \mathbf{y} - 2\mathbf{y}\mathbf{X}^{\mathsf{H}} \mathbf{B}^{\mathsf{H}} + \mathbf{B}^{\mathsf{H}}\mathbf{X}^{\mathsf{H}}\mathbf{X}^{\mathsf{H}} \mathbf{B}$$
(14)

$$\frac{\partial}{\partial B} \frac{1}{B} \frac{$$

$$\mathbf{b} = (\mathbf{X}^{\mathsf{N}} \mathbf{X})^{-1} \mathbf{X}^{\mathsf{N}} \mathbf{Y}$$
(16)

The filled regression model is:-

$$\overset{\Lambda}{\mathbf{Y}} = \mathbf{X} \mathbf{b} \tag{17}$$

Then the difference between the observation Y_i and filled value $\overset{\textbf{A}}{Y_i}$ Is a residual say

$$\overset{\Lambda}{\mathbf{E}} = \mathbf{y}_{\mathbf{i}} - \mathbf{y}_{\mathbf{i}} \tag{18}$$

2-3 Experiments and methodology :

Factors	Level (1)	Level (2)	Level (3)
Y: depth of out	0.04 (in)	0.06	0.08
X_2 : cutting speed	1500 (r.p.m)	2500	3500

X ₅ : feed rate	20	(in.p.m)	30	40
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Table (2) independent	variables with levels
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Experiment numbers	X1	X ₂	X ₃	Surface roughness ((µin)
1	0.04	1500	20	20.15
2	0.04	2500	30	20.23
3	0.04	3500	40	21.5
4	0.04	1500	30	22.62
5	0.06	2500	40	24.72
6	0.06	3500	20	21.35
7	0.06	1500	40	24.83
8	0.06	2500	20	23.32
9	0.08	3500	30	24.98
10	0.08	1500	20	20.25
11	0.08	2500	40	21.25
12	0.08	3500	30	22.11

The data of (12) experiments : -

Using Matlab :-

 $b = (-14.11; 1030; -0.0065; 0.94; -8601.1; -1.2441x10^{-7}; -0.012; 0.075; -5.31; 8.0559 x10^{-5})$ (19)

Y = (20.15, 21.23, 21.329, 22.791, 25.232, 21.691, 24.489, 22.808, 23.46, 20.321, 21.25, 23.46) (20)

and

$$\begin{split} E &= Yi \; -Yi \; = \; (\; 0.00 \; , \; 0.00 \; \; , \; 0.171 \; , \; - \; 0.171 \; , \; -0.512 \; , \; -0.341 \; , \; 0.341 \; , \; - \; 0.512 \; , \; 1.52 \; , \\ &- \; 0.171 \; , \; 0.00 \; , \; -1.53 \;) \end{split}$$

3- Simulated Annealing Algorithms (SAA)

The SAA mimics the cooling phenomenon of the molten metals to constitute a search procedure. In the molten state the atoms in the liquid metal have high energy and so unstable and move freely with respect to each others. When the liquid metals solidified by cooling the atoms loose their energy through reduction of heat and temperature stop their movement becomes stable and form orderly structure knows as crystals .Hence in the solid state the atoms in the metal are at low energy level. However their energy level and so the type of crystal structure (such as body centered cubic of face centered cubic) depend on the cooling rate at which the metal is solidified($\mathbf{2}$)

Slower the cooling rate more stable is crystals with atoms in low energy states at the room temperature this process of slow cooling of metals into solid is known as annealing in metallurgical parlance. SAA simulate the metallurgical annealing process in its search mechanism

It adopt the Boltzmann probability distribution which says a system in thermal equilibrium at a temperature \mathbf{T} has its energy distributed probability according

to : P(E) = EXP(-E/KT)

Where \mathbf{k} is the BOLTZMANN constant (1)

This means that a system at high temperature has almost uniform probability of being at any energy state. But at low temperature it has small probability of being at high temperature state SAA states with an initial point Xi (a feasible solution) and at high initial temperature T A second solution Xi+1 (other solution) is created at random in the neighborhood of the initial point and their difference in the (objective) function value.(4)

(22)

$$\Delta E = E (xi+1) - E (Xi)$$
(23)

Is calculated. If $\Delta < 0$ the second point is better than the initial point (in the case of minimization objective function). And hence is accepted.

Otherwise the accepted with probability of exp ($\Delta E / KT$) i.e. as per the Boltzmann probability low, the probability of acceptance of an interior solution is more at higher temperature **T** and less at lower temperature **T**.(2)

This Completes an iteration of the simulated annealing procedure. In the next generation another points is created at random in the neighborhood of the current point and the metropolis algorithm is used to accept or reject the point. In order to simulate the thermal equilibrium at every temperature a number of point (Np) are usually tested,

at a particulate temperature before reducing the temperature. The algorithm is terminated when a sufficiently small temperature is obtained or a negligible change in function values is found. (6)

3-1 Code of SA algorithm (5)

Step 1 : choose an initial point Xo , termination criterion $\hfill\square$, number of titration to be performed at particular temperature

(Np) set T a sufficiently high value and set I = o

Step 2: calculate neighborhood point Xi + 1 C N (Xi)

Step 3: if $\Delta E = E (xi+1)$ - E (Xi) < oset I = I + 1else: create a random number (Rn) in range (0, 1) if : $\Delta E = E (X_{i+1}) - E(X_i) < 0$, set I = I + 1, else : go to step 2 end if end if end do

Step 4 if ΔE and / or T is small terminate else: Lower T according to cooling schedule go to step 2 end if go to step 2

Then

Objective function is :-Y= - 14.11 + 1030 X₁ - 0.0065 X₂ + 0.94X₃ - 8601.1X₁² - 1.2441X₁₀⁻² X₂² - 0.012X₃²+0.075X₁X₂-5.31X₁X₃+8.0559X₁₀⁻⁵ X₂X³

 $\begin{array}{l} \text{Subjected to : -} \\ 0.04 {\leq} \; X_1 {\leq} \; 0.08 \\ 1500 {\leq} \; X_2 {\leq} \; 3500 \\ 20 {\leq} \; X_3 {\leq} \; 40 \\ \text{And } \; X_1. \; X_2. \; X_3 {\geq} \; 0 \end{array}$

Then we use simulated annealing algorithms to solve this problem obtained from RSM to predict the best result of surface roughness.

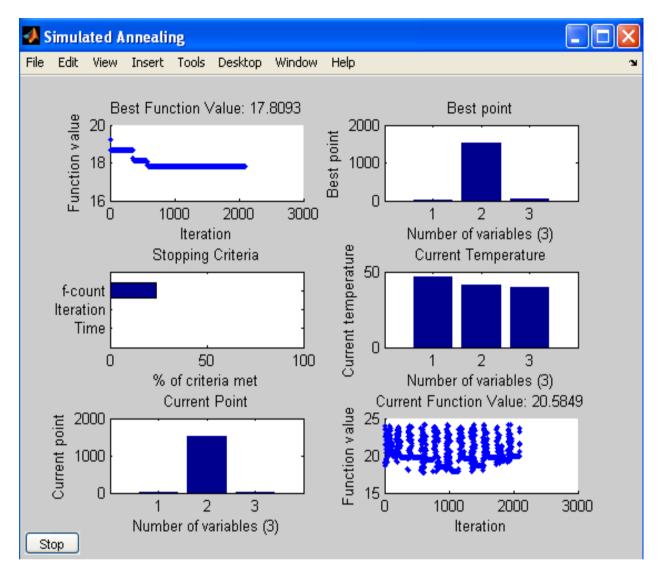


Figure (1): Simulated Annealing Matlab Graphs.

(4)Result

🗚 Optimization Tool		
File Help		
Problem Setup and Results	Options	
	🖃 Stopping criteria	
Solver: simulannealbnd - Simulated annealing algorithm	Max iterations:	💿 Use default: Inf
Objective function: @reda_fun		O Specify:
Start point: [0.04 1500 20]	Max function evaluations:	Use default: 3000*numberOfVariables
Constraints:		O Specify:
Bounds: Lower: [0.04 1500 20] Upper: [0.08 3500 40]	Time limit:	⊙ Use default: Inf
Run solver and view results		O Specify:
Use random states from previous run	Function tolerance:	⊙ Use default: 1e-6
Start Pause Stop		O Specify:
Current iteration: 2103 Clear Results	Objective limit:	Use default: -Inf
Optimization running.		O Specify:
Optimization terminated. Objective function value: 17.809325411646075	Stall iterations:	 Use default: 500*numberOfVariables
Optimization terminated: change in best function value less than options.TolFun.		O Specify:
	🖃 Annealing parameters	
	Annealing function:	Fast annealing
	Reannealing interval:	⊙ Use default: 100
	rice and earling inter var.	Specify:
	Temperature update funct	tion: Exponential temperature update 💌
	Initial temperature:	⊙ Use default: 100
Final point:	and comportations	~
		O Specify:
0.08 1,533.187 39.999	🖃 Acceptance criteria	
	Acceptance probability fun	nction: Simulated annealing acceptance

Figure (2): Simulated Annealing Matlab Result.

(5) Conclusion

In this paper we use RSM in combination with Simulated Annealing to Optimization of End-Milling Operation the result:-Surface roughness=17,809325411646075 μ in

And final optimal point:-

- 1- Depth of cut=0.08 in.
- 2- Cutting speed =1533.187 r.p.m
- 3- Feed rate =39.999 in.p.m

RSM may not be accurate enough in modeling highly nonlinear behaviors as this process and also the improvements to the accuracy of the RSM are limited

Then when we study SAA in combination with RSM, we obtained accurate result near the optimum solution.

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